

URBAN-PREX

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Good neighbours creating common future



The Programme is co-financed by the European Union



Representation of urban environment by using digital technologies in urban areas



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Terrain topography

- Relief
- Height
- Slope





Digital model of terrain





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European Union







Terrain Urban flood: negative consequences

We have to take into account:

- topographical relief
- location and position of populated areas





MAIN CROSSROADS

Futoška street





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Buolevard of Evrope



OVERPASS

Partizanska street





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EMBANKMENT





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Danube (Germany)





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Visualisation of urban floods

Representation of urban environment

Capturing technique Photogrammetry

Interactive technologies

Allow interactive analysis, simulations and representation of urban 3D model

Virtual reality (VR) Augmented reality (AR)





Photogrammetry





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Good neighbours **creating common future**

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Petrovaradin Fortress





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Number of triangles: 25000000. Mesh spatial resolution: 10cm.





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Virtual reality (VR)

Technology which allows visualisation of the real space with a computer generated 3d model





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Interreg - IPA CBC

Physical 3D models of urban areas



Virtual 3D models of urban areas





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Equipment





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Augmented reality (AR)

Technology which allows complementing the real image with a computer generated image.





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Interreg - IPA CBC CONTRACTOR Hungary - Serbia

Static images

Dynamic simulations





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AR Hochwassersimulator 2018





Novi Sad - critical locations







Digital 3D models









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Scale models





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Digital 3D models + Scale models = Visualisation of urban floods (AR technology)







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Applcation for mobile phone (Android)







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Thank you for your attention!



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